

OBJECT ORIENTED PROGRAMMING USING JAVA

MICRO SYLLABUS

S.N	CONTENT	HOUR	BREAK	REMARKS
1	INTRODUCTION TO OOP	7		
	<ul style="list-style-type: none">● Introduction to OO: Classes and Objects● Comparison between structured programming and OOP● Declaring objects● Member data and functions● Encapsulation● Constructor, destructor and finalize() method● Chain of constructor● Invoking base class constructor● Objects and arrays● “this” keyword● Wrapper classes● Objects as parameter		0.5 0.5 0.5 0.5 1 1 0.5 0.5 0.5 0.5 0.5 0.5	Introduction Portion PRESENTATION 2 LABS Required
2	INHERITANCE AND POLYMORPHISM	10		
	<ul style="list-style-type: none">● Super class, sub class, inheritance and member access● Types of inheritance● extends and super keyword● Overriding methods● The Object class● Final classes and methods● Abstract classes and methods● Creating and using interface● Method overloading● Upcasting and downcasting● Object equivalence		1 0.5 1 1 0.5 1 1 1.5 1.5 0.5 0.5	2 LABS Required UNIT TEST (17) PRESENTATION
3	STRING AND STRINGBUFFER CLASS	3		
	<ul style="list-style-type: none">● String vs StringBuffer● Accessor methods● Immutable string● Converting objects to string● Strings and the Java compiler		0.5 0.5 0.5 1 0.5	1 LAB Required

4	EXCEPTION HANDLING	9		
	<ul style="list-style-type: none"> ● Errors and exceptions ● Why we need to deal with exception ● Life cycle of exception ● Checked and unchecked exception ● Exception hierarchy ● Catching and handling exceptions ● Try, catch and finally block ● Throwing the exception ● Exception class ● Creating our own exception 		1 0.5 0.5 0.5 1 1 1 1 2	2 LAB Required PRESENTATION
5	INPUT AND OUTPUT STREAMS	4		
	<ul style="list-style-type: none"> ● Representing and managing file paths ● I/O class hierarchy ● Byte streams and character streams ● Exception handling in Java I/O ● Java file I/O classes ● Object serialization 		0.5 0.5 0.5 1 0.5 1	1 LAB Required MID TERM(16)
6	JAVA COLLECTIONS	7		
	<ul style="list-style-type: none"> ● Java collection and generic ● Iterating collection ● List, ArrayList, LinkedList, Set, HashSet, Map ● Type safety in java collection ● Type wildcards 		1 1 3 1 1	2 LAB Required
7	DESIGN PATTERN	5		
	<ul style="list-style-type: none"> ● Introduction to design pattern ● Singleton, factory, abstract factory ● Adapter ● Composite ● Decorator ● Chain of responsibility ● Observer 		1 1 0.5 0.5 0.5 0.5 0.5	PRESENTATION
TOTAL CLASSES		45 Hours		

LAB PREPARATION

S.N	CONTENT	LAB HOUR
1	INTRODUCTION TO OOP	5
2	INHERITANCE AND POLYMORPHISM	5
3	STRING	4
4	EXCEPTION HANDLING	5
5	INPUT / OUPUT	4
6	JAVA COLLECTION	7
TOTAL		30 Hours LAB

TASK DIVISION

S.N	CONTENT	UNIT	HOURS
1	UNIT TEST	2	17
2	MID TERM	5	16
3	PRE BOARD	7	12
Total Hours			45

Books:-

1. Java : The Complete Reference, 7th edition, Herbert Schildt
2. Java How to Program, 9th edition, Paul Deitel, Harvey Deitel

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